#### Overview of CHISE:

— its Chinese Character ontology and some applications— 2021-06-09

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#### CHISE Project

CHaracter Information Service Environment

open source research and development project aiming to realize text processing environment that can freely use characters according to character definitions by users

#### Character Definition = Character Ontology

- User can define characters
- Character processing using character ontology

Character ontology + clients <a href="http://www.chise.org">http://www.chise.org</a>

# How to represent Chinese characters in the real world

- How to encode?
  - Which and which are the same characters?
  - What is "same character"?

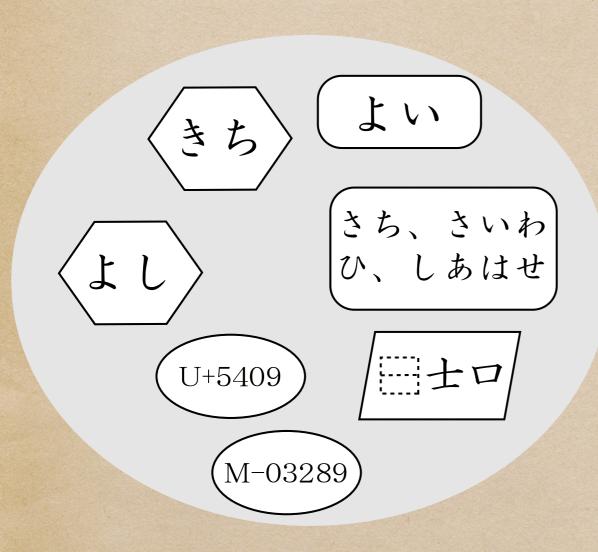
Ontology of characters

盡大如學緣長護先果滿 无比是筆共飛臨慈伏字 復丘我華叶輪玉傳顛同 煩衆間第一座池輝 開 腦萬一島兼傍而慧 六 遠 時 著之 周 濯 炬 度 2. 得干佛 道法想託 已人住界践藝 利俱王廣金禪 盡皆會市地雲 枝 諸是城 真以百 有阿者空遊福 枝 俱神在 並 登永嚴 心漢堀

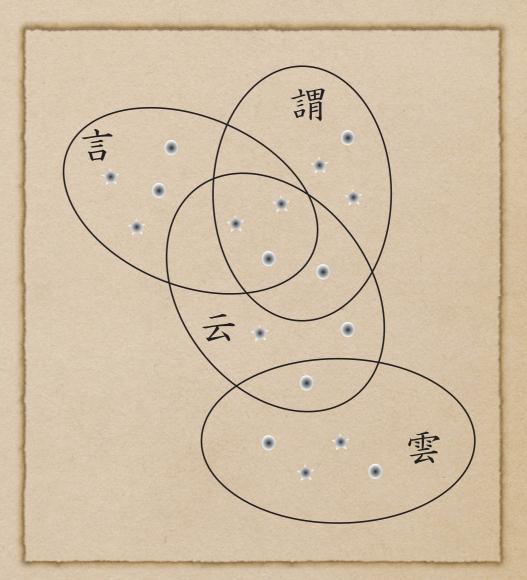
## Designation of characters

- Each code point of a coded character set is a rigid designator for abstract character
- Can we use definite descriptions (set of properties) to designate characters?

#### Chaon model



Character representation based on set of features



Set operation of character features

## Character operations

- Define character (create new object)
- Set feature (put property value) of a character
- Get feature of a character
- Map / iteration for each character with feature
- Find characters with feature(s)

### What is character feature (1)

- Character feature = abstract of an operation on characters
  - Display / print
  - Save text / code conversion
  - Find character / text search
  - sort
  - etc.

### What is character feature (2)

- · Glyph Information : Display, print
- Various character codes : encode/decode text, code conversion, etc.
- Strokes, phonetic values : Search, sort, etc.
- Structure Information of Chinese characters: find characters, automatic glyph composition (display, print), etc.
- Other dictionary descriptive information : find characters, etc.
- → Interface for characters

### What is character feature (3)

- → Interface for characters
  - It cannot be explained within the scope of the Chaon model
  - → Necessity of fundamental research for Chinese characters and writing system

### Shuowen Jiezi (説文解字) as an object model for Chinese characters

Many Chinese characters are complex characters composed of multiple components

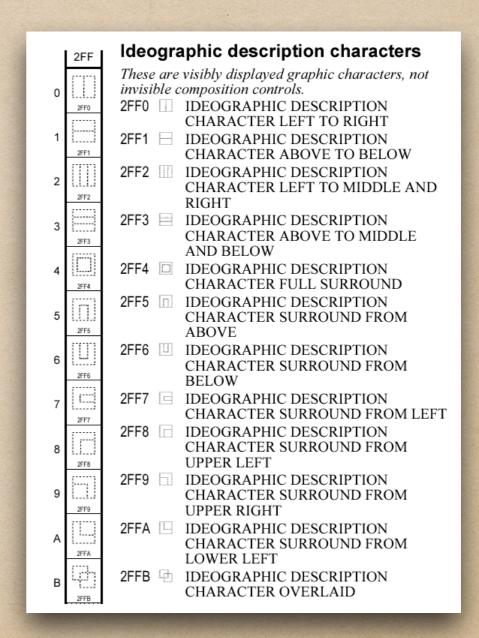
• If we teach the knowledge to a computer

- Each character and component has features such as glyphic/phonetic/semantic values.
- Composite characters
  may or not may inherit
  features of their
  components

学 纂 孕 孢 字 瓷学 溪 孕 孢 字 党⇒ ⇒ ⇒ ⇒ ⇒⇒ ⇒ ⇒ ⇒⇒ ⇒ ⇒⇒ ⇒ ⇒⇒ ⇒ ⇒

## Ideographic Description Sequence

- Two or three components after IDC (it is a kind of prefix operator)
  - ◆ e.g. □木寸 (村) □ □ 工 □ (器)
- IDS can also be used as component (IDS can be nested)
  - ◆ e.g.: □糸□不土 (經)

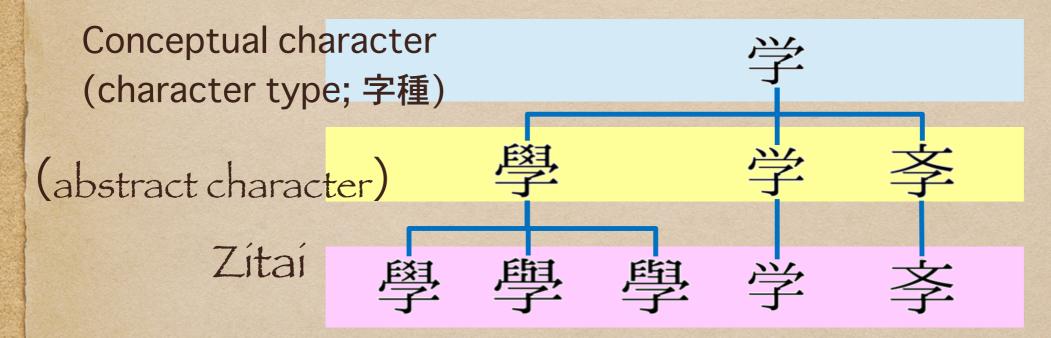


#### Glyph and Glyph image



 Chinese characters can be written in various forms, so there is no time to distinguish all of them.

#### Unificatioin of Zítaí (= glyph)



Unify similar glyphs into one abstract character

- → Unification rules
- Abstract glyph design
   differences before applying
   the unification rules

- JIS X 0208:1997, JIS X 0213
- IWDS-1 (List of Unifiable Component Variations of Ideographs of UCS)

#### Glyph design differences

(3)接触の位置に関する例

"岸"岸 家家 脈 脈 脈 蚕蚕印印、盖、盖 (4) 交わるか、交わらないかに関する例

聴聴非非祭祭 →存→存 →孝 →孝 射射 (5) その他

芽芽芽 夢夢夢

- 3 点画の性質について
- (1) 点か,棒(画)かに関する例

"帰"帰班班均增麗麗蔑(3) oltan, ltathに関する例

(2) 傾斜, 方向に関する例

考考。值值望望

(3)曲げ方,折り方に関する例

勢勢競競頑頑頑災災

(4)「筆押さえ」等の有無に関する例

芝芝、更、更 伎 伎

2 筆写の楷書では、いろいろな書き方があるもの

(1) 長短に関する例

雨一雨雨戸一户户户

無一無無

(2) 方向に関する例

風一風風

比一比比

们一仰仰

主一主主 言一言言言

年一年年年

又一又又

文一文文

月一月月

条一条条

保一保保

(4) はらうか、とめるかに関する例

奥-奥奥

角一角角

公一公公

骨一骨骨

# Boundary between glyph (Zítaí) difference and glyph design difference

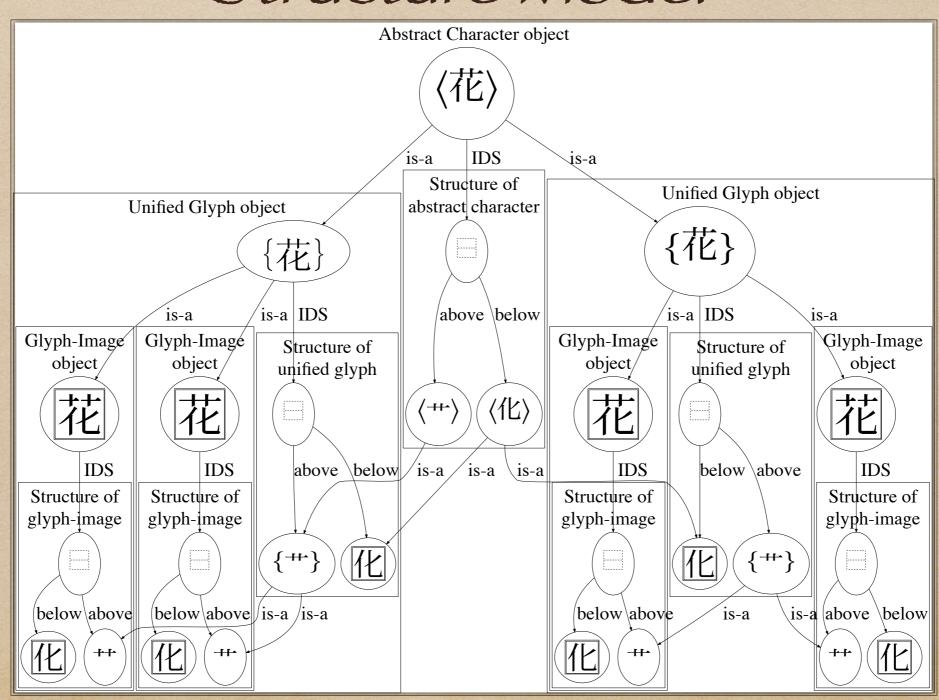
御油注文文质

- → Sometimes difficult to distinguish clearly
  - However, the unifiable range cannot be determined unless a boundary line is drawn somewhere.

文文文文文文文文文文

different

#### Multiple Granularity Hanzi Structure Model



### CHISE Web servises

- CHISE IDS Find:
  - searching Chinese characters that contains specified components
    - http://www.chise.org/ids-find
- CHISE-Wiki (EST):

display information of character (object)

http://www.chise.org/est/view/character/字

• SPARQL endpoint:

http://rdf.chise.org

# Glyph Examples of Chinese characters

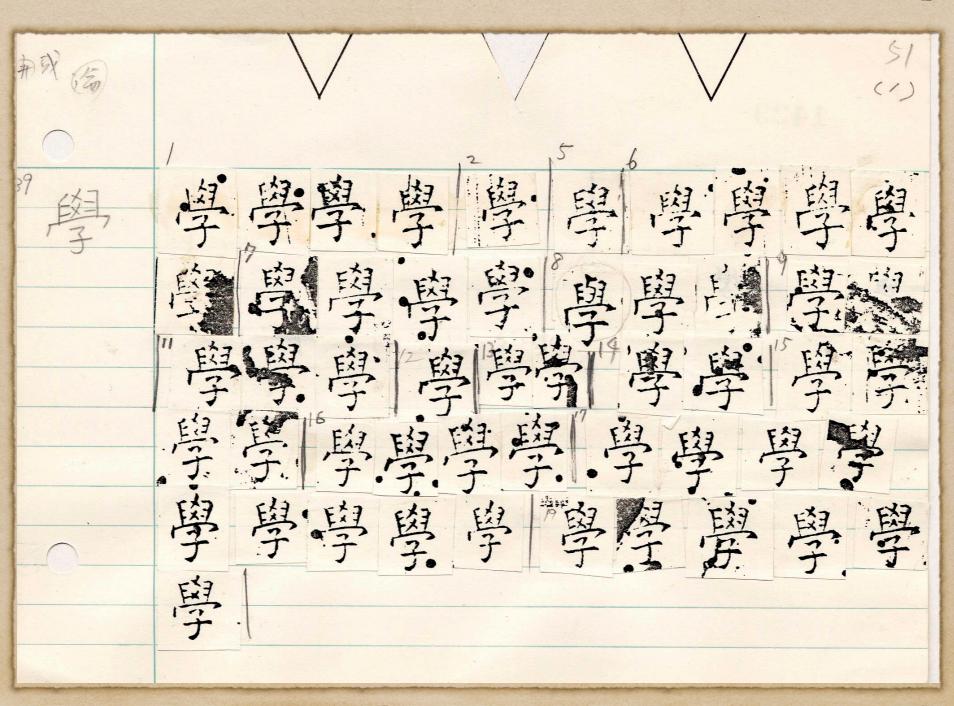
- HNG (Hanzi Normative Glyphs) dataset
  - ◆ Daijiten (大字典) dataset
- ◆ Shuowen Jiezi (説文解字) in Center for Informatics in East Asian Studies, Institute for Research in Humanities, Kyoto University
  - Clipped data was developed by Suzuki Toshiya (Hiroshima University)
- ◆ (Oracle Bones characters in Center for Informatics in East Asian Studies, Institute for Research in Humanities, Kyoto University [京都大学人文科学研究所所蔵甲骨文字] (under developed))

# HNG (Hanzi Normative Glyphs) dataset

- ◆ A kaishu (楷書) glyph corpus of Chinese characters from 63 manuscripts (including stone rubbing images and woodblock printed books)
- ◆ Based on "Ishizuka Register of Chinese Character Standards of Writing" (石塚漢字字体資料)

https://gitlab.hng-data.org/HNG

### Ishizuka Register of Chinese Character Standards of Writing



#### HNG character search

\* HNG one character search「漢字字体規範史データセット単字検索(HNG 単字検索)」

https://search.hng-data.org

CHISE-HNG IDS Find

https://www.chise.org/hng-ids-find

 (Multi-database Search System for Historical Chinese Characters: <a href="https://mojiportal.nabunken.go.jp/en/">https://mojiportal.nabunken.go.jp/en/</a>)

# HNG and Daijiten

- ◆ In the development of HNG (石塚漢字字体資料),
  Daíjíten (大字典; 1917 (ed.) 上田万年、岡田正之、飯島忠夫、栄田猛猪、飯田伝一) was used to classify glyph materials. So It is important to understand HNG dataset
- Daijiten has an aspect as a dictionary for Kanji in Japanese, so it is an important dictionary for Japanese linguistics.

# Daijiten dataset

https://gitlab.hng-data.org/HNG/daijiten-data

- Daijiten character data (daijiten DB.txt)
- \* Page data (daijiten page number.csv)
  - \* (Image data of two versions are available at National Diet Library of Japan, so we can link to full image)

#### Conclusion

CHISE (Character Information Service Environment) is:

- · a character processing system based on character ontology
  - not depended on general character code (such as UCS)
    - make the computer understand various knowledge about characters
    - character processing based on machine-readable knowlege
  - → Works as a meta system of UCS or other private character set to describe characters and their knowledges

#### Resources

- CHISE project: <a href="https://www.chise.org/">https://www.chise.org/</a>
  - CHISE IDS Find: <a href="https://www.chise.org/ids-find">https://www.chise.org/ids-find</a>
  - Git repositories: <a href="https://gitlab.chise.org/CHISE">https://gitlab.chise.org/CHISE</a>
    - CHISE IDS: <a href="https://gitlab.chise.org/CHISE/ids">https://gitlab.chise.org/CHISE/ids</a>

       ([mirror] <a href="https://github.com/chise/ids">https://github.com/chise/ids</a>)
- HNG (Hanzi Normative Glyphs) dataset:
  - Git repositories: <a href="https://gitlab.hng-data.org/HNG">https://gitlab.hng-data.org/HNG</a>
  - ◆ HNG 単字検索: https://search.hng-data.org/
  - CHISE-HNG IDS Find: <a href="https://www.chise.org/hng-ids-find">https://www.chise.org/hng-ids-find</a>

## References

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- \* IRG Working Document Series (IWDS). http://appsrv.cse.cuhk.edu.hk/~irg/irgwds.html.